

Chatterbooks *Eva Ibbotson* Activity Pack



About this Pack

Here are eight fantastic books by Eva Ibbotson and one by her son Toby Ibbotson, full of ghosts, ghouls, ogres and all kinds of magical creatures and monsters. Some are beautiful, some are weird and grotesque, some are horribly scaring, but all of them are in some way are endearing, funny and friendly.

In each book there's a wonderfully ghostly mix of magic and mayhem, hard-hearted villains – and resourceful children seeking a happy ending.

These books are perfect for children aged 8 years and upwards. They are exciting magical adventures told with wit, charm and perceptiveness – and with a deep concern for the natural world and its survival.

This pack gives information and tasters from all the books, suggestions for more reading (including further titles by Eva Ibbotson), and lots of discussion and activity ideas for your **Chatterbooks reading groups**.

It's brought to you by The Reading Agency and their Children's Reading Partner, **Macmillan Children's Books** www.panmacmillan.com

Chatterbooks [www.chatterbooks.org.uk] is a reading group programme for children aged 4 to 14 years. It is coordinated by The Reading Agency and its patron is author Dame Jacqueline Wilson. Chatterbooks groups run in libraries and schools, supporting and inspiring children's literacy development by encouraging them to have a really good time reading and talking about books.

The Reading Agency is an independent charity working to inspire more people to read more through programmes for adults, young people and Children – including the Summer Reading Challenge, and Chatterbooks. See www.readingagency.org.uk

Children's Reading Partners is a national partnership of children's publishers and libraries working together to bring reading promotions and author events to as many children and young people as possible.

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About Eva Ibbotson

Eva Ibbotson was born in Vienna, but when the Nazis came to power her family fled to England and she was sent to boarding school. She became a writer while bringing up her four children, and her best-selling novels have been published around the world. Her books have also won and been shortlisted for many prizes.

The Secret of Platform 13 was shortlisted for the Smarties Prize, and *Which Witch?* was runner-up for the Carnegie Medal. *The Ogre of Oglefort* was shortlisted for the Guardian Children's Fiction Prize.

Eva Ibbotson died peacefully in October 2010 at the age of 85.



About Toby Ibbotson

Toby Ibbotson is the eldest son of award-winning author Eva Ibbotson, whose novel, *The Abominables*, he edited with her first publisher, Marion Lloyd, following his mother's death. *Mountwood School for Ghosts* is his debut novel, from an original idea by Eva and planned out in detail by the two of them before her death. Containing all the warmth, humour and spark of Eva's novels for younger readers, which are being re-released alongside this publication, *Mountwood School for Ghosts* marks Toby out as an exciting new storytelling talent in the children's book world. He lives in Sweden with his family and writes whenever he can.



About Alex T Smith

Alex won second place in the Macmillan Prize for Children's Picture Book Illustration and has gone on to work for a wide variety of clients, as well as writing and illustrating his own picture books, many of which have won prizes and have been read on TV during the Bedtime Hour on the CBeebies channel. Alex is also the creator of the *Claude* fiction series for early readers. The first title, *Claude in the City* was selected for the Richard and Judy Children's Book Club 2011 and was shortlisted for the Waterstones Children's Book Prize in 2012.

Introducing Eva Ibbotson's spooky, magical books!

First of all let everyone read at least one of the books. You could start by introducing it in a session and reading one or two chapters together – and also read tasters from more of the books.

Talking about the book: some book-talk questions

Get everyone to share their first responses. This could be with the whole group or class – or children could discuss in small groups, and then share feelings and questions with everyone.

Ask lots of open questions to get people talking and encourage discussion about feelings and responses to the story, the characters, and the way the story is told with lots of illustrations linking in with the text.

There are no right or wrong answers to any of the questions – we will all have our own feelings and opinions about the book, and the things we like, or don't like!

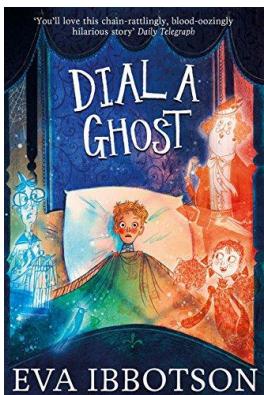
Here are some questions to get you going:

- What did you like about the book?
- Was there anything that you disliked?
- Was there anything that really got you thinking?
- Was there anything that puzzled you?
- Were there any patterns – any connections – that you noticed?
- Who was your favourite human character – and who was your favourite ghost?!
- What did you think was the scariest thing in the book? What was the funniest thing?
- How would you describe this book to a friend?
- What did you think about the beginning and the ending of the book – did the beginning get you interested? How did you feel at the end?



All about the books - all published by Macmillan Children's Books ... plus activity and discussion ideas

See also page 11 of this pack for more ideas for discussion and activities.



Dial a Ghost

978-1447265641

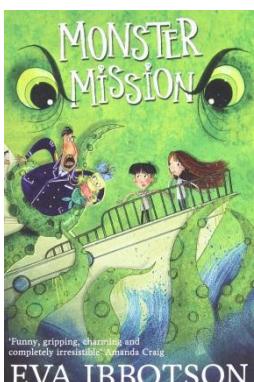
*'Get me some ghosts,' said Fulton Snodde-Brittle.
'Frightful and dangerous ghosts!'*

Fulton has gone to the Dial a Ghost agency with an evil plan. He wants to hire some truly terrifying ghosts to scare his nephew Oliver to death. The Shriekers are the most violent and sickening spectres the agency has, but a mix-up means the kind Wilkinson ghosts are sent in their place. Now Oliver has some spooky allies to help him outwit the wicked Snodde-Brittles . . .

No place was more bombed (than London) in the war and it was absolutely packed with ghosts. Ghosts in swimming baths and ghosts in schools, ghosts whooping about in bus stations, ghosts in factories and offices or playing about with computers. And older ghosts too, from a bygone age: knights in armour wandering around Indian takeaways, wailing nuns in toy shops, and all of them looking completely flaked out and muddled. (p8)

** What kind of ghosts might there be in your town or village? Which places could they haunt? And how might they haunt them?

** Have a look at the description of Helton Hall on page 22 – using these details, and adding your own, draw a picture of the hall – or design your own haunted hall, with ghosts!



Monster Mission **978-1447265696**

*'We must kidnap some children,' announced Aunt Etta.
'Young, strong ones. It will be dangerous, but it must be done.'*

Three children are stolen and taken to a bizarre island, which is home to some extraordinary creatures - including mermaids, selkies and the legendary kraken. The island is the base for a very mysterious mission. But the magical adventure is cut short when the island is suddenly under siege.

Can the children save themselves and their new friends?

'There was a time when everyone in the world knew about the kraken...They knew about his huge size, and that when he rested, and his back was humped out of the

water, he was taken for an island. They knew that when he reared up suddenly, the sea churned and boiled and no ship that was near him had the slightest hope of avoiding shipwreck.' (p94, see also p121)

** Together in your group collect all the details you can find in this story about the **kraken** – what he looks like and what he does.

Do the same with the **boobrie bird** (see p56) – and then see if you can find out more information on the internet and in reference books about these two creatures.

** What do you think of the way the newspapers tell the story of The Great London Aunt Hunt (p78) and the story of the welcome for the returned children (p191)? Read and talk about the trial of the aunts at the end of the book – and then imagine you're a newspaper reporter and write a front page piece about the trial and its outcome.



Not Just a Witch **978-1447265702**

'I want you to change the next wicked person you see into a tiger,' demanded Lionel. 'A very large tiger.'

Heckie is not just a witch - she's an animal witch, who wants to make the world a better place by transforming evil people into harmless animals, using her incredible Toe of Transformation and her awesome Knuckle of Power.

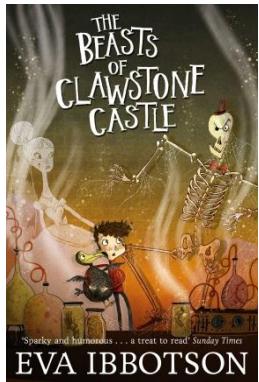
But when slimy Lionel Knapsack charms Heckie, her magic begins to take a darker direction. Her friends, including a cheese wizard and a boy called Daniel, must come to the rescue . . .

Dora could turn anybody into stone by squinting at them out of her small round eyes...Dora had turned Heckie's old hot-water bottle to cement so that Heckie woke up with her stomach completely squashed.

** In Greek mythology there was a monster called **Medusa** who had snakes for hair – and anyone who looked into her eyes was immediately turned to stone.

And **Midas** was a legendary Greek king who was given the power to turn anything he touched into gold. Find out more about the stories of these two characters, who may well have inspired Eva Ibbotson in writing this book.

** Look at the descriptions of Dora's and Heckie's snake hats on pages 2, 4 & 148 and then have a go at drawing the hats. You may want to find out more about the snakes!



The Beasts of Clawstone Castle 978-1447265634

'We need proper ghosts,' said Ned, 'really scary ones with heads that come off and daggers in their chests!'

When Madlyn and her brother Rollo arrive at crumbling Clawstone Castle, they can see that emergency action is needed before Clawstone falls down completely. With the help of a team of scary, homeless ghosts, including a one-eyed skeleton and Brenda the Bloodstained Bride, they hatch a spooky plan to get the money rolling in. But with a sinister scientist on the loose, money might not be enough to save the beasts of Clawstone Castle . . .

If there is one thing people expect from a haunted house it is a skeleton, and a skeleton in which one eye still flickers is particularly good. (p50)

** What else might you expect from a haunted house? Collect on a flip chart all the different kinds of ghosts you can think of – e.g. floaty see-through ghosts, invisible ghosts, wailing ghosts, headless ghosts...

** When did you realise that Cousin Howard was... 'not quite like us' (p54)? Who or what is he? What clues are there which give the game away?



The Haunting of Hiram 978-1447265672

'I will buy your castle,' declared Hiram C. Hopgood. 'But only if there are no ghosts!'

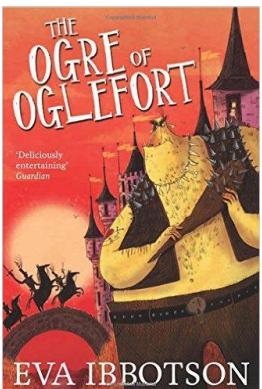
Alex MacBuff can't afford to keep his beloved Castle Carra, and an American millionaire has made him an offer he can't refuse. The castle is shipped all the way to Texas, but its ghostly inhabitants, including Krok the Viking warrior and a hell-hound called Cyril, follow their home across the Atlantic. How can Alex stop them haunting Hiram and also save the millionaire's daughter from an evil ransom plot?

The first night there was no sign of anything unusual, nor the second. But on the third a pale blue glow appeared around the corner of the screen.. stopped...came on again... and Krok saw the Hand's fine, upside-down fingers coming towards him, crowned with the bloodied bones and muscles of the wrist... 'Greetings. Oh Severed Hand,' said Krok. (p96-97)

** In this book one of the ghosts is the 'Hand' - a severed hand - and in *The Beasts of Clawstone Castle* we meet 'The Feet', severed in battle from the body of Chieftain

MacAllister. The Hand writes messages and feels people's lips to 'read' what they say; The Feet unnervingly dance Scottish dances right through people. Imagine a ghostly Nose, or Ears, or Teeth – how might they communicate? What might they do to haunt you?!

** Krok Fullbelly is the ghost of a Viking warrior (p25) and at the end of the story a Valkyrie takes a reluctant Krok back to Valhalla and the other Viking heroes (p158). Find out more about Valhalla, Valkyries, and the Viking god Odin.



The Ogre of Oglefort **978-1447265733**

When a Hag, an orphan boy called Ivo, Ulf the troll and wizard Brian Brainsweller are sent to rescue a princess from an ogre, they briefly consider running away and hiding. Can they be any match for the gruesome, terrifying, ghastly, flesh-eating Ogre of Oglefort? But not all is as it first appears - the Ogre is depressed and the princess *doesn't* want to be rescued. The Norns, who rule their fates, decide to take things in hand and send a gang of the vilest, most petrifying ghouls to get the job done properly . . .

'People came – more and more of them and asked me to turn them into animals. Said they were tired of being human – nothing worked, their jobs, their marriages... What's more they come with lists of animals they want to be – not just a dog, but a Mexican Hairless dog... not just a rabbit but an Angora rabbit..' (p58-59)

** Which animals would your group like to be turned into?! Make a list and talk about the reasons for their choices.

** In this book many Unusual Creatures like the Hag, and Ulf the troll, are going through bad times and having to take on ordinary jobs – e.g. Ulf is a hairy-handed hospital porter, and a retired river spirit now works for the water board. What might be suitable jobs for these unusual creatures? - Banshee; Poltergeist; Vampire; Dragon; Witch

** Magic birds: find the full stories about the birds Mirella dreams of, when she imagines herself to be winged and completely free.



***The Secret of Platform 13* 978-1447265719**

Under Platform 13 at King's Cross Station there is a secret door that leads to a magical island . . .

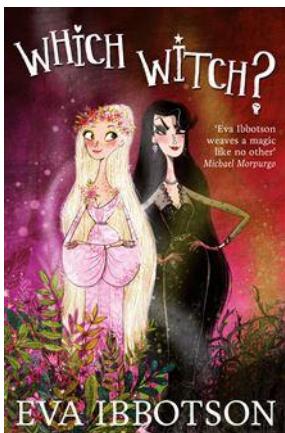
It appears only once every nine years. And when it opens, four mysterious figures step into the streets of London. A wizard, an ogre, a fey and a young hag have come to find the prince of their kingdom, stolen as a baby nine years before.

But the prince has become a horrible rich boy called Raymond Trottle, who doesn't understand magic and is determined not to be rescued.

'It's called the Island... It's the most beautiful place, Raymond. There are green fields with wild flowers growing in the grass and groves of ancient trees and rivers where the water is so clear that you can see all the stones on the bottom as if they were jewels.. ' ... And all around are beaches of white sand and rock pools and cliffs where the sea birds come to nest each spring.' (p68)

** The Island is a beautiful and special place. Imagine your own special Island. Write a paragraph describing it and give your Island a name.

- ** a) Compare Platform 13 in this story with Platform 9½ in the *Harry Potter* stories. How does each platform work? Which places do they link?
- b) Are there any characters in *Platform 13* who remind you of people in *Harry Potter*?
- c) How soon did you work out who Ben and Raymond really were?
What gave you the clues?



***Which Witch?* 978-1447265740**

Which Witch? is a brilliantly witty tale of magic and marriage and was shortlisted for the Carnegie Medal.

'Find me a witch!' cried Arriman the Awful, feared Wizard of the North.

Arriman has decided to marry. His wife must be a witch of the darkest powers - but which witch will she be? To find the most fiendish, he holds a spell-casting competition. Glamorous Madame Olympia performs the terrifying Symphony of Death and conjures up a thousand plague-bearing rats. The magic of gentle Belladonna, the white witch, goes hopelessly wrong. She produces perfumed flowers instead of snakes. And bats roost in her golden hair instead of becoming blood-sucking vampires. Poor Belladonna longs to be an evil enchantress - but how?

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And here Arriman lived for many years, blighting and smiting, blasting and wuthering and doing everything he could to keep darkness and sorcery alive in the land. (p3)

** Talk about all the wizardly things which Arriman does to keep sorcery alive – what do you think he does when he is ‘blighting and smiting, blasting and wuthering’?

** On page 13 we read about Miss Wrack’s octopus – her familiar. What other animals do you know of which storybook witches have as their familiars?

** Madame Olympia is an enchantress, like Circe and Morgan Le Fay (p41). Find the stories of these two witches and share them with your group.



***Mountwood School for Ghosts* Toby Ibbotson 978-1447271017**

Mountwood School for Ghosts is a funny ghost story from Toby Ibbotson, son of author Eva Ibbotson, which is based on an idea conceived by Eva Ibbotson.

Fredegonda, Goneril, and Drusilla are Great Hages, much more important and much rarer than regular old hags. They think that ghosts these days are decidedly lacking and that people haven't been scared of ghosts for years. So one day they decide that something needs to change - it's time for these ghosts to learn a thing or two about being scary. And what better way to teach them than to set up their very own school for ghosts?

Then he remembered a girl he had read about who had been shot in the head just because she tried to go to school. It was in a country where some people thought girls shouldn't learn anything except how to cook and look after babies. She survived, and went on fighting for the rights of girls to go to school. What else was there to do? (96)

** The above passage refers to Malala Yousafzai, a Pakistani schoolgirl who first came to public attention in 2009 when, at the age of 11, she wrote a BBC diary about life under the Taliban. Here is a [BBC News web page](#) with more about Malala.

** The Great Hages' food is scary stuff! Their sponge fingers are real fingers and their bulls' eyes are certainly not sugar! Can you find more examples of their gruesome grub? – e.g. what do they use for tapioca pudding, and fritters?!

** Which books by Eva Ibbotson has your group read? Toby and his mother together worked out the ideas for *Mountwood School* before she died - do you find any differences in the way that they each write?

More ideas for activities and discussion

Warm up

Wordsearch

Here are sixteen different magical creatures and monsters.

Look for them in the squares below - across, down, up, and from right to left.

You could then talk about each creature – what they’re like and what they do.

You could then add them to the **Spooky Checklist** below!

The Wordsearch solution is at the end of this pack.

BANSHEE

HAG

KRAKEN

POLTERGEIST

OGRE

MISTMAKER

DRAGON

GHOUL

HARPIE

SELKIE

WIZARD

TROLL

WITCH

VAMPIRE

BOGGART

SPIRIT

W	Q	W	R	Y	U	I	P	L	J	G	D	S	A	Z	S
I	M	Z	D	Z	Q	G	Y	Y	F	H	A	R	P	I	E
Z	B	X	R	X	W	A	F	N	B	V	X	Z	A	S	L
A	V	B	A	N	S	H	E	E	S	F	H	J	L	I	K
R	X	W	G	Q	R	Y	Z	K	X	V	N	M	V	F	I
D	Z	X	O	Q	X	Z	W	A	Y	J	G	D	Z	X	E
Q	A	Z	N	X	Z	V	B	R	Q	X	Z	M	J	F	K
E	F	Q	W	Z	X	R	E	K	A	M	T	S	I	M	X
T	D	S	V	F	J	M	K	G	W	Q	X	Z	V	D	F
U	S	P	J	L	L	O	R	T	B	X	F	G	J	W	Z
O	G	I	F	B	U	X	F	B	J	O	Y	W	M	Q	V
L	J	R	X	P	O	L	T	E	R	G	E	I	S	T	F
J	K	I	B	Q	H	F	F	J	P	R	W	T	V	O	B
G	P	T	R	A	G	G	O	B	X	E	V	C	B	X	K
D	U	X	F	G	K	J	W	P	S	B	G	H	P	W	J
V	A	M	P	I	R	E	X	B	F	V	K	M	T	S	W



Spooky Checklist:

ghosts, monsters and all kinds of weird and magical creatures!

Each of these mythical creatures appears in at least one of Eva or Toby Ibbotson's books. Tick them off and note the page when you read about them.

Be a researcher and use the internet and reference books to find out more about them.

You can add in the names of more magical creatures that you know about – including the ones in the Wordsearch above.

Creature's name	What is it like?.....	In which book?	Page
Boobrie	Giant shape-shifting water bird	<i>Monster Mission</i>	
Brollachans	Dark cloudy entity with red eyes	<i>Platform 13</i>	
Brownie	Like a hobgoblin	<i>Ogre of Oglefort</i>	
Cerberus	Guard dog to the Underworld	<i>Haunting of Hiram</i>	
Fuath	Ghostly Scottish sea monster	<i>Ogre of Oglefort</i>	
Kelpies	Shape-shifting water spirit – often appears as a horse	<i>Mountwood School</i>	
Lambton Worm	Giant worm (dragon) – N E England	<i>Mountwood School</i>	
Merrow	Irish mermaid or sea nymph	<i>Platform 13</i>	
Nixies	Water-people in German folklore	<i>Platform 13</i>	
Norns	Female beings in Norse folklore who rule people's destiny	<i>Ogre of Oglefort</i>	



Things to talk about

Here are some more ideas to get your group thinking and talking.

Use big sheets of paper to write and draw on and keep these on hand for the whole session to inspire and motivate.

Ghosts

- Do people on your group believe in ghosts? You could have a debate – for and against the existence of ghosts...
- Get people to tell any stories they know about ghosts – does anyone know a story about a real-life ghost?
- *...in that little lull you will see something out of the corner of your eye, a shape, a shadow...* (*Mountwood School of Ghosts* p177) Does anyone in your group think they may have seen a ghost?
- In *Dial a Ghost* Fulton wants to hire some ghosts to scare his nephew Oliver away from Helton Hall. If you could dial a ghost, what would you want it to do?
- In *Mountwood School of Ghosts* (p45) there's a lovely description of a crowd of ghosts getting on a bus! Imagine how they might behave in other situations – e.g. out shopping, at school, swimming or playing football! List all the things they might do!
- The Great Hages at *Mountwood School of Ghosts* aren't happy about the commercialisation of ghosts – e.g. green plastic trolls and skeletons painted on T shirts. What do people think?

Thoughts and opinions

Here are some thoughts expressed by Eva Ibbotson in her books. Have a look at them in context and choose some to share with your group and see what they think about them – do they agree? or not?

No Boy Scout could ever bring himself to love a person who leaves litter lying about.

Dial a Ghost p149 – Eric Wilkinson is a Boy Scout ghost who was in love with Cynthia Harbottle when he was killed in the Second World War.

For they understood that when something belongs to you it belongs, and that is all there is to it. *The Beasts of Clawstone Castle* p191 - *And as surely as the rat belonged to Ranulf, and The Feet belonged to the MacAllister, so the children belonged to Clawstone – and would return.* Do you feel you belong to special places and people, and vice versa?

When children behave badly it is nearly always the fault of those who bring them up.

The Secret of Platform 13 p54 – What do people think?! ‘Nature v nurture!’
Gerkintrude believes that Mrs Trottle has spoiled Raymond a little, she hopes there will be time on the Island to put that right.

You had to take one day at a time when things are bad.

The Secret of Platform 13 p95 - A useful strategy when things are tough? – e.g. when doing something challenging, or when life throws up problems. Ben is having a hard time at school, and his home life at the Trottles’ house isn’t much fun either.

That was the nice thing about being rich; there was nothing you couldn’t do.

The Secret of Platform 13 p111 Compare this with:

What sort of life was it, being a millionaire? No sort of life at all. His stomach was full of acid, he never had a day’s sleep and his daughter was in danger from every vile sort of crook.

The Haunting of Hiram 156

You can only have a furious fight about nothing at all if you know that your home will still be there tomorrow.

Mountwood School for Ghosts p253 – Daniel and Charlotte’s neighbours are arguing loudly about football, but their homes have now been saved.

Happiness

Eva Ibbotson often writes about people being happy – here are some of the things she says.

When do you feel happy? What makes you happy? Collect a list of ‘Happiness is.....’ Illustrate your happiness thing

***It was a happy place.* (*Dial a Ghost* p25 – the Children’s Home where Oliver lived)**

Nothing is much fun if you are lonely, even Doing Good.

(Dora the witch in *Not Just a Witch* p53)

Being happy is good for people’s health and this is as true of ghosts as of anyone
***(The Beasts of Clawstone Castle* p75)**

***But happiness is a funny thing. Often when you feel on top of the world something quite unexpected comes and topples you* (*The Haunting of Hiram* p157)**

Happiness is almost as good as magic for altering a person’s looks

(*Which Witch?* p70)

Longer activities

Ghosts

Be a ghost! – role play

Get your group in pairs: ask them to think about different kinds of ghost behaviour – e.g. wailing, moaning, waving arms, shaking chains – get them to be as creative as they can in their movements and motivations.

What sort of ghost are they? Maybe they have a story to tell?

When each pair has created a ghost character, have some time to practise it, and then perform to the rest of the group. Vote for the scariest!

Write your own ghost story!

Here's a first line or two to get you going.

Write your story in this frame and give it a title.

<i>Story title.....</i>	<i>Author.....</i>
-------------------------	--------------------

It was a warm summer night. The moon was full and silver. I was walking across a field towards the village when suddenly.....

Write a ghost poem!

Print out this page and write your poem inside this ghost shape.

Or arrange the words and lines of your poem to make a ghostly shape.

In your group think of some *ghostly, ghastly, haunting words* to inspire your poem!



Beautiful and endangered creatures

In these books we read about different wild animals and birds, many of them in danger of extinction. Below are pictures of some of them plus a list of their names. Can you match the right name to each creature?

Aye aye	(<i>Ogre of Oglefort</i> p86)
Bontebok	(<i>Not Just a Witch</i> p24)
Capuchin monkey	(<i>Monster Mission</i> p19)
Alligator	(<i>Monster Mission</i> p23)
Hippo	(<i>Ogre of Oglefort</i> p89)
Pangolin	(<i>Monster Mission</i> p6)
Puffin	(<i>Monster Mission</i> p41)
Skink	(<i>Beasts of Clawstone Castle</i>)
Snow leopard	(<i>Not Just a Witch</i> p107)
Grey parrot	(<i>Clawstone Castle</i> p152)



Pictures in words

Eva Ibbotson uses words to paint lovely pictures of places, creatures, and feelings. Here are just a few of them. Look for more, and pick out your favourites. Maybe they will inspire you to create your own pictures in words – or with paints and brush, or crayons or felt tips!

They lived in a low white house on a curving beach of golden sand studded with cowrie shells – and always, day or night, they could hear the murmur and slap of the waves and the gentle soughing of the wind.

The house of the King and Queen of the Island in *The Secret of Platform 13* (p6).

There were cages of... meerkats with huge eyes full of sorrow and strangeness...
The Ogre of Oglefort (p8)

...the icy wind sighing and soughing in from the sea.. Dial a Ghost (p38)
Meanwhile the summer took its course; bees hung from the flowers, the lime trees gave off a marvellous scent, high white clouds rose across the sky.
The Beasts of Clawstone Castle (p35)

They took off their shoes and walked on the firm wet sand between the tidemarks towards a cliff covered with nesting kittiwakes and puffins and terns. The tide was still going out, leaving behind its treasures: pieces of driftwood as smooth as velvet, crimson crab shells, bleached cuttlefish bones, whiter than snow.
Monster Mission (p31)

She moved the way people do in dreams, half gliding, half dancing, as though there was all the time and the happiness in the world. *Platform 13* (p178)

More Reading

AUTHOR	TITLE	PUBLISHER	ISBN
More by Eva Ibbotson	<i>A Company of Swans</i>	Macmillan	978-1447280118
	<i>A Song for Summer (teenage)</i>	Macmillan	978-1447280040
	<i>Journey to the River Sea</i>	Macmillan	978-1447265689
	<i>Magic Flutes (teenage)</i>	Young Picador	978-0330462631
	<i>One Dog and His Boy</i>	Marion Lloyd Bks	978-1407124247
	<i>The Abominables</i>	Marion Lloyd Bks	978-1407133027
	<i>The Christmas Star</i>	Macmillan	978-1447287346
	<i>The Dragonfly Pool</i>	Macmillan	978-1447265658
	<i>The Morning Gift (teenage)</i>	Macmillan	978-1447280019
	<i>The Secret Countess</i>	Macmillan	978-1447280101
	<i>The Star of Kazan</i>	Macmillan	978-1447265726
Picture Books			
Mac Barnett & Christian Robinson	<i>Leo: a Ghost Story</i>	Chronicle Books	978-1452131566
Janis Mackay & Ruchi Mhasane	<i>The Selkie Girl</i>	Kelpies	978-1782501305
Jennifer O'Connell	<i>Ten Timid Ghosts</i>	Scholastic	978-0439158046
Valerie Thomas & Korky Paul	<i>Winnie the Witch</i>	OUP	978-0192726438
Jane Yolen & William Stobbs	<i>Greyling (a selkie)</i>	Out of print but worth looking for	
Fiction: about ghosts, witches, ogres – and orphans			
Frances Hodgson Burnett	<i>A Little Princess</i>	Wordsworth	978-1853261367
Helen Cresswell	<i>Moondial</i>	Faber	978-0571322909
Roald Dahl & Quentin Blake	<i>The Witches</i>	Puffin	978-0141346410
Neil Gaiman & Chris Riddell	<i>Fortunately the Milk (a fantasy)</i>	Bloomsbury	978-1408841792
Neil Gaiman & Dave McKean	<i>The Graveyard Book</i>	HarperCollins	978-0062349187
Diana Wynne Jones	<i>Charmed Life</i>	HarperCollins	978-0007255290
Derek Landy	<i>Skulduggery Pleasant</i>	HarperCollins	978-0007241620
Penelope Lively	<i>The Ghost of Thomas Kempe</i>	Egmont	978-1405225427
Sibeal Pounder	<i>Witch Wars</i>	Bloomsbury	978-1408852651
Susan Price	<i>Hauntings</i>	Hodder	978-0340626559
Matt Ralphs	<i>Fire Witch (for 10+)</i>	Macmillan	978-1447283553
Chris Riddell	<i>Goth Girl & the Wuthering Fright</i>	Macmillan	978-0230759800
Lemony Snicket	<i>The Bad Beginning</i>	Egmont	978-1405266062
Kaye Umansky	<i>Meet the Weirds</i>	Barrington Stoke	978-1781120743

Answers:
Wordsearch

W	Q	W	R	Y	U	I	P	L	J	G	D	S	A	Z	S
I	M	Z	D	Z	Q	G	Y	Y	F	H	A	R	P	I	E
Z	B	X	R	X	W	A	F	N	B	V	X	Z	A	S	L
A	V	B	A	N	S	H	E	E	S	F	H	J	L	I	K
R	X	W	G	Q	R	Y	Z	K	X	V	N	M	V	F	I
D	Z	X	O	Q	X	Z	W	A	Y	J	G	D	Z	X	E
Q	A	Z	N	X	Z	V	B	R	Q	X	Z	M	J	F	K
E	F	Q	W	Z	X	R	E	K	A	M	T	S	I	M	X
T	D	S	V	F	J	M	K	G	W	Q	X	Z	V	D	F
U	S	P	J	L	L	O	R	T	B	X	F	G	J	W	Z
O	G	I	F	B	U	X	F	B	J	O	Y	W	M	Q	V
L	J	R	X	P	O	L	T	E	R	G	E	I	S	T	F
J	K	I	B	Q	H	F	F	J	P	R	W	T	V	O	B
G	P	T	R	A	G	G	O	B	X	E	V	C	B	X	K
D	U	X	F	G	K	J	W	P	S	B	G	H	P	W	J
V	A	M	P	I	R	E	X	B	F	V	K	M	T	S	W

Beautiful and endangered creatures

1. Puffin
2. Aye aye
3. Skink
4. Hippo
5. Bontebok
6. Snow leopard
7. Grey parrot
8. Capuchin monkey
9. Alligator
10. Pangolin